

# NFHS Dual Officiating System

*By the Book:*

*High School Federation “2-Man System”*

# Pre-Game Duties

- Field Inspection
  - Goals Anchored
  - Irregularities
  - Correction by school/stadium management
- Teams \*
- Players' equipment
- Head Referee instructs
  - Timer, scorer, ball holders
- Coin toss
  - Coaches, team captains
  - Sportsmanship

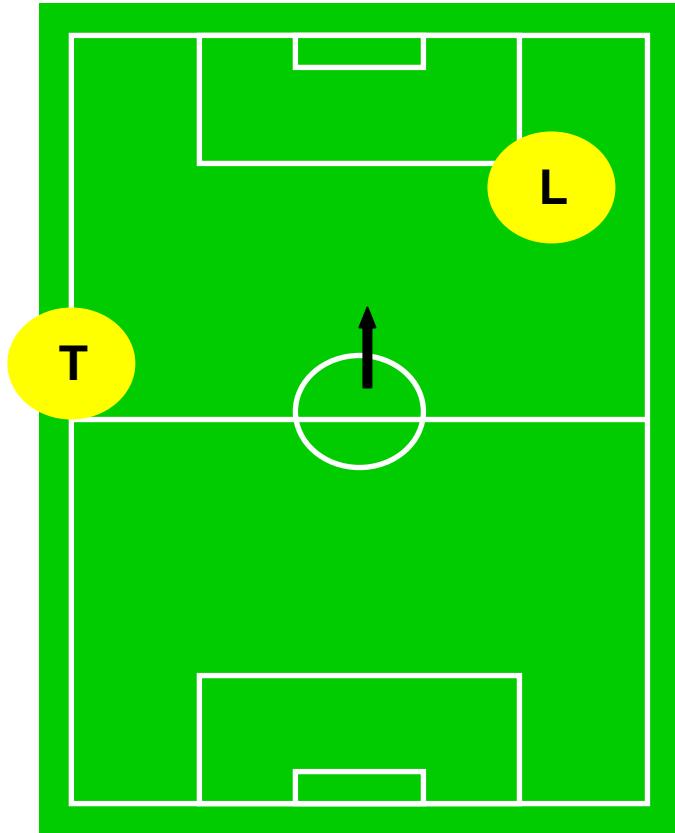
\* Officially removed; however, work with the coaches to avoid incidental Misconduct for illegal equipment

# Pre-Game Conference

**Referee Pre-Game conference is essential to competent officiating: develop understanding on rule interpretations**

- **Rule changes and emphasis**
- **Positioning and coverage**
- **Special Situations**
- **Team tactics, history, etc.**
- **Signals and Other Communication**

# Kick-Offs



## Lead

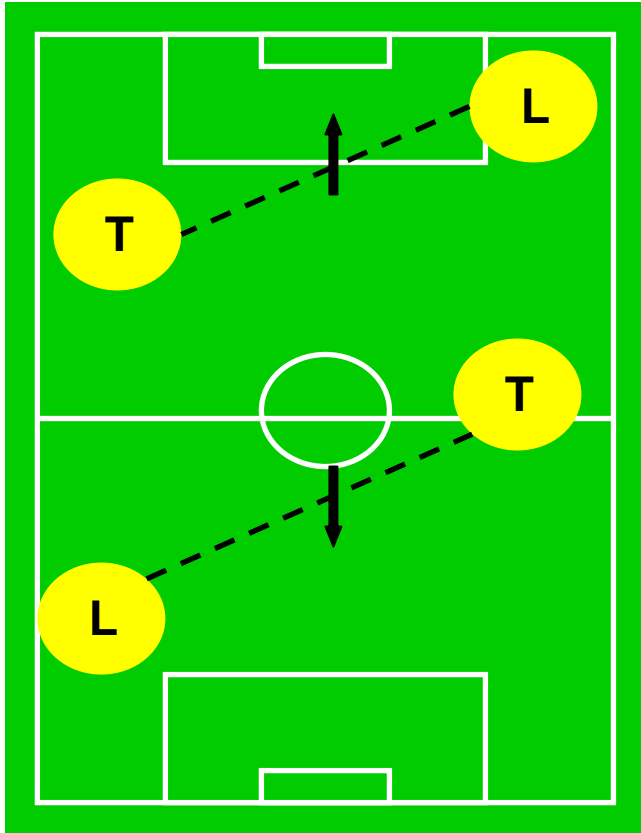
- 10-20 yds down field, inside Touch line
- Check team captain/**scorer/ timer\*** ready
- Signal: extend arm parallel to ground in direction of kick

## Trail

- Halfway line and Touch line
- After ready signal from lead, sound whistle, signal “start the clock”

Note: If **scorer/timer** on Trail official’s side, he would check after Lead’s signal

# Movement Patterns



**Officials should “Box” the play:**  
diagonal line between two officials  
and the ball

## **Lead**

- Ahead of ball
- Positioned to rule Offside

## **Trail**

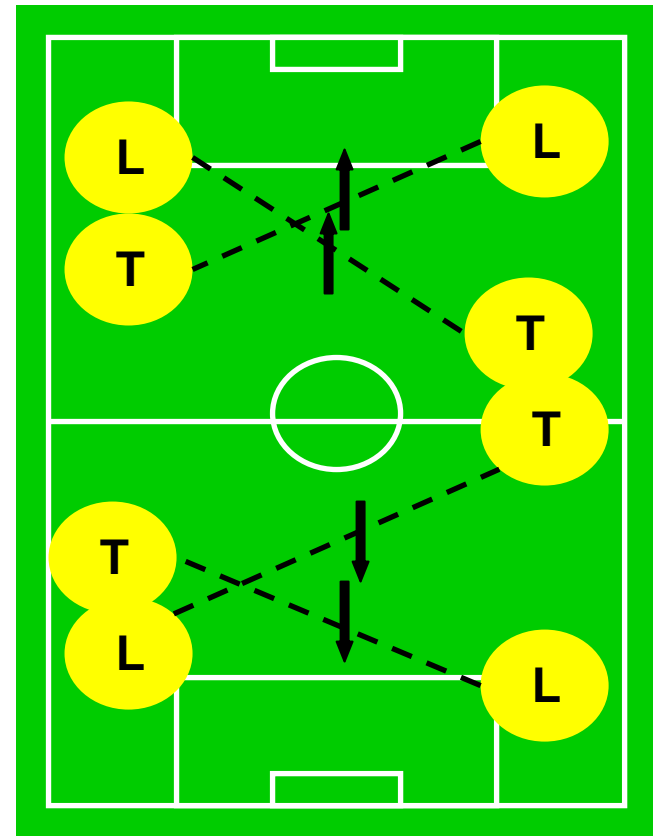
- Behind ball
- Focus of play around the ball
- Penetrate 20-30 yds to “box

Note: Penetration will depend on style of play and physical ability of the official

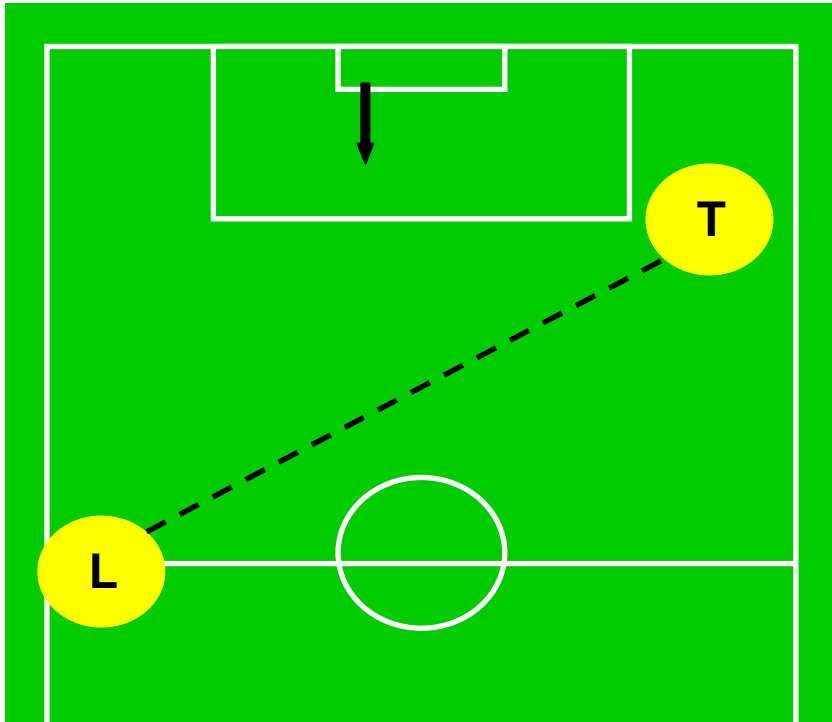
# Movement Patterns

Officials should **exchange field sides** at half-time, and lead to their left starting the second half (assuming that they were leading to their right to start the game)

1<sup>st</sup> Half  
*2<sup>nd</sup> Half*



# Goal Kicks



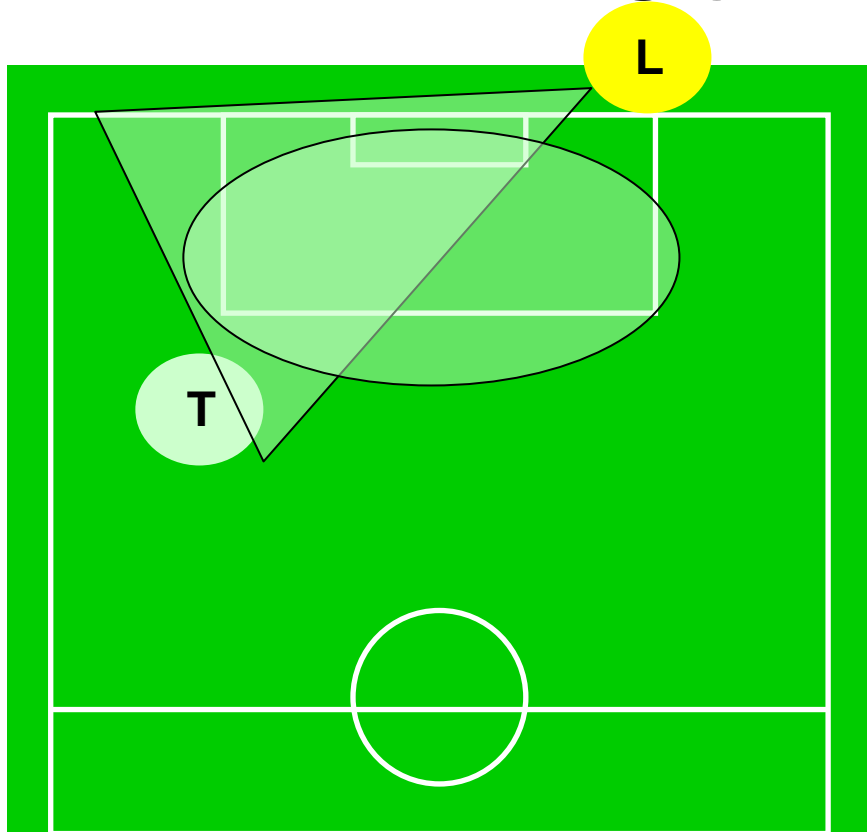
## Trail

- Near top of PA
- Declares ball “ready for play”
- Ensure ball clears PA, in play

## Lead

- Near Halfway and Touch line
- Focus on drop area, potential fouls: Pushing,, Tripping (“under-cutting’)
- Note: GK short, to right side of PA, Lead must ensure ball leaves PA to be in play

# Corner Kicks



## Trail

- Near top of PA
- Focus on activity before CK taken, then play in the PA, particularly in Goal Area

## Lead

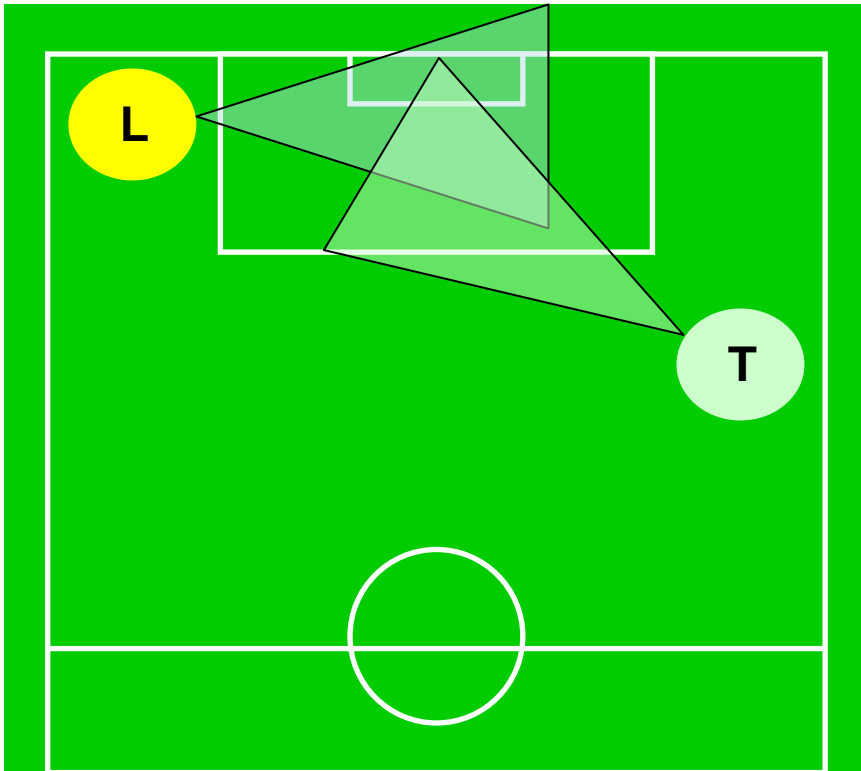
- On Goal line between goal and edge of PA
- Focus on ball staying in play, play in drop area and play around GK

## Ball “Ready for Play”

- Either, depending on which side of the field CK taken from



# Penalty Kicks



## Lead

- Hands ball to kicker
- On/Near Goal Line
- Focus : Goal, GK movement

## Trail

- Near top of PA opposite
- Declares ball “ready for play”
- Ensure ball clears PA, in play

# Free Kicks

## Trail

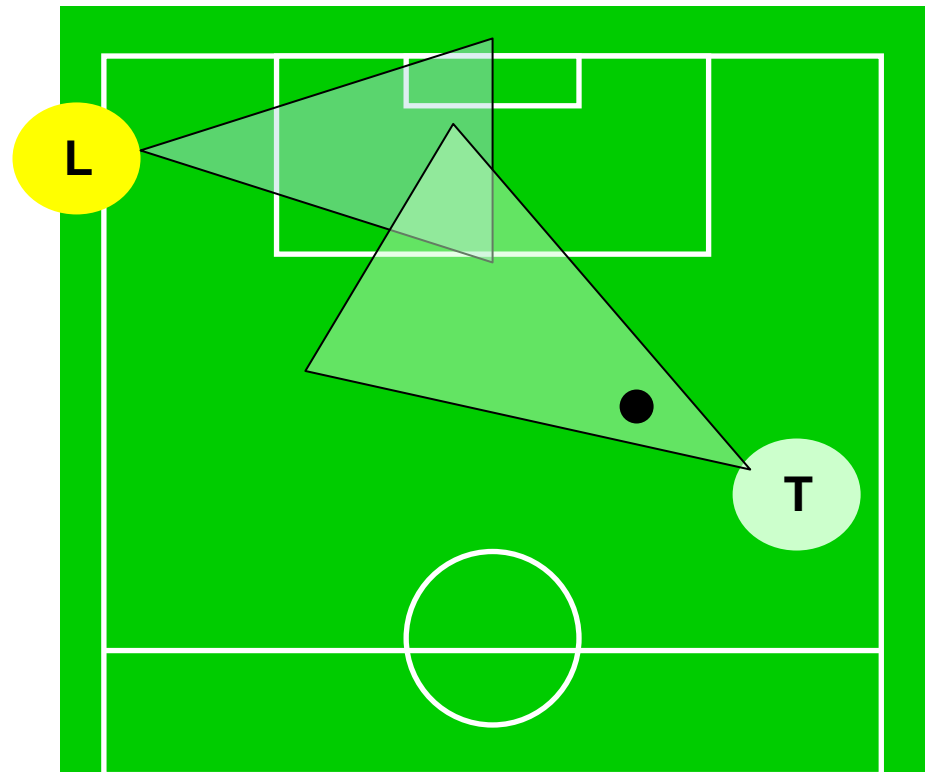
- Ball Placement
- Give appropriate signal

## Lead

- Ahead of play
- Out of way
- Near area near anticipated challenges

## “Wall Management”, Encroachment

- Either, as appropriate



# Throw-Ins

**The Official responsible for that touchline is responsible for judging a proper throw-in**

- Location
- Mechanics

## Lead

- Ahead of play
- Out of way
- Anticipate play development

## Trail

- Observe general area of throw-in
- Watch for holding, pushing (“typical”) fouls

# Coordinating “Ready for Play”

## Trail

- Kick-off
  - To start Period
  - After a Goal
- Drop Ball
- Goal Kick

## Lead

- Corner Kick
- Penalty Kick
- Free Kick

## Throw-In

- Whichever official on that side of the field

# Technique for Making a Call

## Foul?

- Stop play (whistle)
- Foul signal - (NFHS 2007, page 96-97)
- Direction: DFK or IFK
- Lead Official “ready for play”
- Trail may need to indicate ball position

## Misconduct?

- Stop play/clock
- Display appropriate Card
- Indicate Player
- Record name, jersey #
- ***Inform coaches, scorer, and partner***
- Restart play appropriately

# Signaling

Use NFHS signals when possible within the context of the game to convey information to other officials and coaches without calling undue attention to the official. Discuss any other signals used during the officials' pre-game conference.

# Handling Substitutions

- ❖ Either official may recognize substitution opportunity at stoppage of play
- ❖ Official on side where substitute entering will beckon player onto field; other official needs to monitor players elsewhere on field
- ❖ Official responsible for restart will sound whistle
- ❖ Frequent substitutions by one team may require official to stop the clock

# Post-Game Duties

- Monitor (*unofficially; officially removed 2006*) any post-game team interactions
- Verify Score
- Officials review significant incidents, and any issues for game report, if needed
- Leave field/stadium expeditiously



# Other Issues

- Sprint to be in position
- Do not be a slave to sideline or SLD
- Anticipate play
- “Pinch-in” to eliminate gap between you and your partner
- Communicate with your partner